



PENETRATION TEST & EXPLOIT ANALYSIS

PENETRATION TEST — STAKING

· Track T4 — Validator-node staking & reward distributor

PROJECT



TRACK

T4

DATE

17 May 2026

EXPLOITS

6 weaponized

REFUTED

3 defended

CLASSIFICATION

PUBLIC SAMPLE

Disclaimer. This report describes an authorized, time-boxed penetration-testing / exploit-analysis pass over the materials identified in scope, as they existed at the referenced version during the engagement window. Attack narratives and proof-of-concept sketches are illustrative and were reasoned/derived from source review; no exploit was executed against any live system, and no email, transaction, or request described here was actually sent. It is a point-in-time assessment and does not constitute a guarantee that all exploitable conditions have been found, nor an endorsement of the project. It is not investment, legal, or financial advice. ■■■■■ may publish or share this report in full, unmodified form, including this disclaimer. Vari accepts no liability for decisions made by third parties on the basis of this report.

00 ENGAGEMENT SUMMARY

The exploitable surface is owner/validator operational hazards plus a validator fee-siphon, all confirmed. createNode's unbounded fee bricks a node's rewards in an unrescuable deadlock; one inactive node reverts the whole distributeReward batch (a validator can front-run to grief every staker); and setNodeValidator zeroes validator accounting, deactivating a live node and underflow-locking the new validator's own stake. The _unstake CEI violation (principal transferred before delete, no nonReentrant) is a double-principal drain ONLY under a callback-capable token — the deployed ■■■■■ is a plain ERC20, so it is refuted on-chain and captured as latent. The reward leg is correctly ordered (no reward doubling), there is no first-staker/share-inflation vector (push-based rewards), and no non-owner reward injection.

CRITICAL

0

HIGH

0

MEDIUM

3

LOW

3

INFO

0

This pass is adversarial follow-up to the security review: each item either **weaponizes** a review finding into a concrete attack with a proof-of-concept sketch, or is a **new** chain discovered while attempting exploitation. The \$Refuted section lists attacks that were attempted and defeated by an in-place guard — recorded so the client can see what was tried and why it is safe.

01 WEAPONIZED EXPLOITS

ID	SEVERITY	WEAPONIZES	EXPLOIT
PEN-T4-01	MEDIUM	PROTO-T4-01	createNode fee $\geq 100\%$ permanently bricks node reward distribution (unrescuable deadlock)
PEN-T4-02	MEDIUM	PROTO-T4-02	One inactive node reverts the entire distributeReward batch — validator grieving DoS on all stakers
PEN-T4-03	MEDIUM	PROTO-T4-03	setNodeValidator zeroes stakedByValidator — deactivates a live node and underflow-locks the new validator's own stake
PEN-T4-04	LOW	reentrancy probe	Missing reentrancy guard + CEI violation in _unstake (principal transferred before delete) — double-principal drain under callback tokens
PEN-T4-05	LOW	PROTO-T4-06	Validator can siphon almost all node rewards via a near-100% fee
PEN-T4-06	LOW	PROTO-T4-05	uint96 reward cap lock + same-timestamp distribution div-by-zero (edge DoS)

MEDIUM

PEN-T4-01

createNode fee $\geq 100\%$ permanently bricks node reward distribution (unrescuable deadlock)

WEAPONIZES

PROTO-T4-01

PRECONDITIONS

Owner calls createNode(validator, fee) with fee > DENOMINATOR. createNode has NO fee bound (unlike setFee). Owner error / malicious owner / bad automation input.

ATTACK PATH

1. createNode(V, 2e18) → fee=200%, lastDistributionId=0.
2. Stakers stake; node active.
3. Owner rescue attempt setFee(id, 0.1e18): with lastDistributionId=0 the maturity branch is false, so fee stays 2e18; only nextFee/feeUpdateDistributionId=1 are set.
4. distributeReward([id],[R]): getFee checks feeUpdateDistributionId(1) $\leq$ lastDistributionId(0) → false → returns OLD fee 2e18; feeAmount=2R; R-2R underflows → REVERT.
5. Because the batch reverts, lastDistributionId never increments to 1, so nextFee can NEVER mature. getFee is frozen on the broken fee forever.

IMPACT

Node permanently unable to distribute rewards; setFee cannot rescue (activation needs a successful distribution, distribution needs a sane fee — circular deadlock). Stakers earn zero forever (principal still withdrawable).

PROOF-OF-CONCEPT SKETCH (ILLUSTRATIVE – NOT EXECUTED)

```
id=createNode(V,2e18); prank(V); stakeFor(id,MIN); setFee(id,0.1e18);
expectRevert(arithmetic); distributeReward([id],[100e18]); // reverts forever;
getFee(id)==2e18
```

DETECTION & MITIGATION

Add require(fee < DENOMINATOR) to createNode (mirror setFee). Alert on any node whose distributeReward reverts with arithmetic underflow.

Confidence: high (confirmed)

MEDIUMPEN-
T4-02

One inactive node reverts the entire distributeReward batch — validator grieving DoS on all stakers

WEAPONIZES

PROTO-T4-02

PRECONDITIONS

Non-owner attacker controls one validator in the owner's batch. Owner distributes to multiple nodes in one call (standard). No owner cooperation beyond normal batch distribution.

ATTACK PATH

1. Attacker-validator initially stakes $\geq$ minimum so their node K is in the rota.
2. `_distributeReward` hard-requires `stakedByValidator  $\geq$  validatorMinimalStake` ('NNA'). Attacker calls `unstake()` on their validator stake, dropping node K below minimum $\rightarrow$ inactive.
3. Attacker front-runs: watch the mempool for the owner's `distributeReward` tx and drop below minimum in the same block just before it lands.
4. The batch loop hits node K $\rightarrow$ reverts 'NNA' $\rightarrow$ the WHOLE batch reverts atomically. No node receives its distribution. Attacker re-stakes and repeats each cycle.

IMPACT

One malicious/careless validator denies that distribution round to EVERY staker across ALL nodes in the batch. Repeatable, low-cost (temporary self-unstake), protocol-wide amplification from a single node.

PROOF-OF-CONCEPT SKETCH (ILLUSTRATIVE – NOT EXECUTED)

```
prank(validatorK); staking.unstake(kValidatorStakeId); // node K < min
expectRevert('NNA'); staking.distributeReward([1..N], rewards);
```

DETECTION & MITIGATION

Distribute per-node with try/catch or skip-inactive logic; require a validator un-stake cooldown/notice; monitor `isActive` drops just before scheduled distributions.

Confidence: high (confirmed)

MEDIUMPEN-
T4-03**setNodeValidator zeroes stakedByValidator — deactivates a live node and underflow-locks the new validator's own stake**

WEAPONIZES

PROTO-T4-03

PRECONDITIONS

Owner calls setNodeValidator(id, V) on a node that already has stakes, and/or V already holds a normal stake on that node. The NatSpec warns but nothing enforces it. Owner-only trigger causing non-owner fund lock.

ATTACK PATH

1. setNodeValidator sets validator=V and unconditionally stakedByValidator=0, while totalStaked still includes everyone's stakes.
2. Deactivation: stakedByValidator 0 < minimum → node instantly inactive; distributions revert ('NNA', feeds PEN-T4-02) and new stakeFor is rejected.
3. Fund lock: if V previously staked S0 as an ordinary staker (counted in totalStaked, never in stakedByValidator), after promotion V stakes S1 as validator → stakedByValidator=S1.
4. V calls unstake(oldStakeId S0): _unstake runs stakedByValidator -= S0; if S0>S1 the checked subtraction underflows → REVERT. V can never unstake S0 — principal permanently locked.

IMPACT

Live node bricked (deactivated mid-life) and the new validator's pre-existing principal irrecoverable via underflow. Combined with PEN-T4-02 it can also grief the whole batch.

PROOF-OF-CONCEPT SKETCH (ILLUSTRATIVE – NOT EXECUTED)

```
prank(V); sid=stakeFor(id,S0); owner.setNodeValidator(id,V); // stakedByValidator=0
prank(V); expectRevert(arithmetic); staking.unstake(sid); // locked
```

DETECTION & MITIGATION

setNodeValidator must migrate accounting: forbid when the node has active stakes, or set stakedByValidator to the new validator's actual staked total; alert on setNodeValidator against nodes with totalStaked>0.

Confidence: high (confirmed)

LOWPEN-
T4-04**Missing reentrancy guard + CEI violation in _unstake (principal transferred before delete) — double-principal drain under callback tokens**

WEAPONIZES

reentrancy probe

PRECONDITIONS

The staking token must invoke a recipient callback on plain transfer (ERC777/677-style or hooked). Contract holds pooled funds from other stakers. DEPLOYED token is ████████ (standard ERC20, no hook) → NOT exploitable live; latent for any future/alt-token deployment.

ATTACK PATH

1. _unstake order: (1) _withdrawReward → token.safeTransfer(reward); (2) read amount, decrement totals, token.safeTransfer(amount); (3) delete stakeInfo[stakeId].
2. Reward leg is safe (withdrawnReward incremented before its transfer).
3. Principal leg is NOT: delete happens AFTER the principal transfer. With a callback token, at step (2) the attacker re-enters unstake(sameId); stakeInfo still present → inner call transfers amount a second time and deletes; outer resumes (delete no-op).
4. Net payout = reward + 2·A, drained from other stakers' pooled principal (needs totalStaked ≥ 2A).

IMPACT

On a callback-capable token: theft of other stakers' principal (double-withdraw). On ████████: no impact. The defect is a genuine CEI violation; safety rests entirely on the token being hook-free.

PROOF-OF-CONCEPT SKETCH (ILLUSTRATIVE – NOT EXECUTED)

```
// mock ERC777: attacker.unstake() -> in tokensReceived for the PRINCIPAL transfer, call  
staking.unstake(sameId) again -> balance += 2A. (No-op on standard ERC20.)
```

DETECTION & MITIGATION

Add nonReentrant to unstake/batchUnstake/withdrawReward, move delete stakeInfo BEFORE the transfers, and reject/allowlist transfer-hook tokens at initialize.

Confidence: plausible (latent)

LOW PEN-T4-05 **Validator can siphon almost all node rewards via a near-100% fee**

WEAPONIZES

PROTO-T4-06

PRECONDITIONS

Attacker is a node validator. setFee is validator-callable and only bounds fee < DENOMINATOR, allowing 0.9999e18.

ATTACK PATH

1. Validator setFee(id, 0.9999e18) → nextFee, effective one distribution later.
2. On the subsequent owner distribution getFee returns 99.99%: feeAmount = reward·0.9999 to collectedFee; stakers split ~0.01%.
3. withdrawFee(id) → validator pockets nearly the entire node reward.

IMPACT

Validator captures up to 99.99% of their node's stakers' rewards. Mitigated by the one-distribution delay + FeeUpdated event giving attentive stakers a window to exit — abuse-within-design, not silent theft.

PROOF-OF-CONCEPT SKETCH (ILLUSTRATIVE – NOT EXECUTED)

```
prank(V); setFee(id,0.9999e18); owner.distributeReward([id],[R]);
owner.distributeReward([id],[R2]);
prank(V); withdrawFee(id); // ~0.9999*R2
```

DETECTION & MITIGATION

Cap validator-settable fee to a protocol maximum (e.g. 20–30%); timelock/notice on increases beyond a threshold.

Confidence: high (confirmed)

LOW PEN-T4-06 **uint96 reward cap lock + same-timestamp distribution div-by-zero (edge DoS)**

WEAPONIZES

PROTO-T4-05

PRECONDITIONS

A stake's accumulated reward / a single distribution reward / collectedFee exceeds uint96 max (~7.9e28); or two distributions land in the same block.timestamp with partial stakes present.

ATTACK PATH

1. uint96 cap: rewardOf returns .toUint96(); if accrued > uint96 max it reverts, and since _unstake calls _withdrawReward first, unstake ALSO reverts → principal locked until the reward is reduced (which the staker cannot do).
2. Same-timestamp div0: maxTotalPowerXTime = stakedIn·(now – prevDistTimestamp); if a distribution lands at the same timestamp as the prior one with stakedIn>0, the denominator is 0 → revert.

IMPACT

Localized DoS: oversized-reward stake cannot be unstaked (principal temporarily locked); owner cannot run two distributions in one block with partial stakes. Hard to reach at [REDACTED] supply (~1e27 < uint96 max); mostly self-inflicted / owner-timing.

PROOF-OF-CONCEPT SKETCH (ILLUSTRATIVE – NOT EXECUTED)

```
// same block twice with a fresh partial stake -> expectRevert(arithmetic). // uint96: push
accumulated > type(uint96).max then unstake reverts.
```

DETECTION & MITIGATION

Use uint256 for reward math (or saturate); require block.timestamp > prevTimestamp for a distribution.

Confidence: high (confirmed)

02 ATTEMPTED & REFUTED

Attacks tried during this pass that a guard defeated. Documenting them shows the defended surface and prevents these from being re-raised as open issues.

TARGET / IDEA	WHY IT IS SAFE
Staking reentrancy on the DEPLOYED █████ token	█████ is a standard ERC20 with no transfer callback, so the _unstake CEI gap cannot be reentered live. The reward leg is correctly ordered regardless of token — reward can never be double-withdrawn. Only the principal leg is latently unsafe, only under a callback token (PEN-T4-04).
Staking first-depositor / share-inflation	Rewards are PUSH-based, allocated by time-weighted stake power; there is no shares=deposit/totalAssets accounting, so the ERC4626-style first-staker vector does not exist. Rounding leaves unwithdrawable dust — unfavorable to an attacker.
Non-owner reward injection / distribution manipulation	distributeReward/createNode/setNodeValidator/upgrade are onlyOwner; the only non-owner levers are griefing (PEN-T4-02) and the validator fee (PEN-T4-05), neither of which lets a staker steal another's principal on █████.

03 REMEDIATION PRIORITY

PRIORITY	ID	FIX
P1	PEN-T4-01	Add require(fee < DENOMINATOR) to createNode (mirror setFee). Alert on any node whose distributeReward reverts with arithmetic underflow.
P1	PEN-T4-02	Distribute per-node with try/catch or skip-inactive logic; require a validator un-stake cooldown/notice; monitor isActive drops just before scheduled distributions.
P1	PEN-T4-03	setNodeValidator must migrate accounting: forbid when the node has active stakes, or set stakedByValidator to the new validator's actual staked total; alert on setNodeValidator against nodes with totalStaked>0.
P2	PEN-T4-04	Add nonReentrant to unstake/batchUnstake/withdrawReward, move delete stakeInfo BEFORE the transfers, and reject/allowlist transfer-hook tokens at initialize.
P2	PEN-T4-05	Cap validator-settable fee to a protocol maximum (e.g. 20–30%); timelock/notice on increases beyond a threshold.
P2	PEN-T4-06	Use uint256 for reward math (or saturate); require block.timestamp > prevTimestamp for a distribution.